Autodesk Maya 2016 Questions and answers

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1. General product information

1.1 What is Maya 2016?

Autodesk[®] Maya[®] 2016 delivers new features, performance improvements, and artist-friendly tools that greatly enhance the entire Maya experience. In addition to an all-new look and feel that includes reorganized menus that better match artist workflows, Maya is now leveraging more resources (cores) in the computer to accelerate animation performance, increasing the speed of both playback and manipulation of character rigs. A new native sculpting toolset brings improved brush based modeling tools to Maya, allowing modelers to quickly modify forms and shapes. Additionally, artists can achieve even more realistic VFX results using Bifrost with the addition of foam, surface tension, viscosity, and adaptive aerodynamics.

1.2 When will Autodesk Maya 2016 software be available?

This software is expected to ship simultaneously on all supported platforms on or after April 16, 2015. Downloads for Autodesk[®] Subscription customers are expected to be available on or after April 16, 2015.

1.3 What will be the contents in Maya 2016 (English) boxed software kits?

The Autodesk Maya 2016 boxed software kit will contain one (1) DVD with the following component:

The Maya software for all supported platforms (Windows / Linux / Mac OS X 64-bit operating systems)

1.4 Can I upgrade to Maya 2016 if I own a perpetual license to a previous version?

Autodesk no longer offers the option to purchase an upgrade version of the latest software release if you own a perpetual license to a previous version. New versions will be available through purchase of a new perpetual license for the current version or as a Maintenance Subscription or Desktop Subscription benefit.

1.5 In what languages will Maya 2016 be available?

Maya 2016 will be available in English, Japanese, and Simplified Chinese.

1.6 I can't find the Maya Composite, Autodesk MatchMover, and Autodesk Backburner functionality in the Maya 2016 (English) boxed software kit. How do I access this functionality?

The Maya[®] Composite, Autodesk[®] MatchMover, and Autodesk[®] Backburner[™] functionality can be downloaded from the <u>Autodesk[®] Exchange application store</u>.

Note: Applications on the Autodesk Exchange application store may be subject to the Autodesk Exchange Apps End User License Agreement.

1.7 I don't see the mental ray plugin, is it still included?

The mental ray plugin is still available, but no longer included as part of the Maya installer. It is now a separate installer on the DVD/USB, and available via download. This applies to both Maya 2016 and Entertainment Creation Suites that include Maya 2016.

1.8 What will be the price for Maya 2016 software (Standalone license)?

• Maya 2016: US \$3,675.00 SRP* * International pricing may vary.

1.9 Will Maya 2016 customers be able to cross-grade to Entertainment Creation Suites Standard 2016 or the Entertainment Creation Suite Ultimate 2016?

Customers with a license of Maya 2016, 3ds Max[®] 2016, or MotionBuilder[®] 2016 will be able to purchase a cross-grade license to any of the Entertainment Creation Suites 2016. Mudbox[®] 2016 customers <u>will not</u> be able to purchase a cross-grade license to any of Entertainment Creation Suites 2016. Please consult your local reseller or Autodesk sales representative for details.

2. Technology

2.1 What version of mental ray Standalone software will be compatible with Maya 2016?

Only mental ray[®] Standalone 2016 will be compatible.

2.2 Will there be a 32-bit executable available for Maya 2016?

No. To help provide a better user experience, there will only be a 64-bit executable for this release.

2.3 Will Maya 2016 support the Microsoft Windows Vista operating system?

No. Our research and customer engagement on this topic have shown that an overwhelming majority of our installed base has already moved off of this operating system. Customers looking to upgrade their hardware and operating system have indicated that the Microsoft[®] Windows Vista[®] operating system is not a viable option given the availability of Microsoft[®] Windows[®] 7 and Windows[®] 8.1 operating systems.



3. Installation, configuration, and licensing

3.1 Can I choose to install the mental ray Batch for Maya components on a different workstation?

Yes. Customers will be able to install the mental ray Batch nodes for Maya on any supported Maya configuration and operating system.

Note: mental ray Batch will only be available with a Network license.

3.2 Will Maya 2016 Network licenses be able to float across any of their supported platforms?

Yes, Network licenses will be able to float across each of their supported platforms.

4. Compatibility and interoperability

4.1 Will Maya 2016 support file data from previous versions of Maya?

• Maya 2016 is expected to be able to access .ma and .mb data from Maya 2012 through Maya 2015. However, if a scene has been saved with plug-ins using a prior version of Maya, it may not load properly if the plug-ins have not been installed for Maya 2016.

5. Consulting, training, and support

5.1 What will be my options for training?

There will be a number of helpful training resources available for download on our product learning paths, available for:

Maya 2016: <u>http://www.autodesk.com/maya-learningpath</u>

5.2 How will Maya 2016 technical support be provided?

All license purchases will receive 90 days complimentary Up & Ready Support from the date of registration, which will cover installation and licensing issues only.

Note: Support in languages other than English may be provided where available but is not guaranteed.

6. Subscription

6.1 Where can I go to learn more about the Subscription offerings for the Media & Entertainment 3D products?

Please visit <u>www.autodesk.com/subscription</u>.

The Suggested Retail Price (SRP) shown is Autodesk's suggested retail price for the specified product and services in the United States. The SRP does not include any allowance or provision for installation or taxes. The SRP is displayed for reference purposes only, as the actual retail price is determined by your reseller. Other terms and conditions may apply.

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